# CptS 423 Software Design Project II

## Spring 2015

Instructor : Sakire Arslan Ay, Ph.D.



## **Instructor:**

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Office Hours: Tu, Th, F, 11am-12pm

For other times, please make an appointment via phone or email.

## **No Teaching Assistant**

#### **Course Overview**

- Students integrate their software engineering knowledge and produce a useful engineering artifact.
- They practice major activities in software development process, including communication, planning, modeling and design, construction, and deployment.
- Students get experience in working as teams, participating in project planning and scheduling, writing reports, giving presentations, and dealing with uncertainties in a professional manner.
- It serves as a final preparation for students entering into industry.

#### **Course Overview**

- This is the second step of the two-semester senior design sequence: CptS 421 and 423
- In CptS 423, you will:
  - Complete the design and implementation of your project
  - Beta prototype
  - Test your beta prototype
  - ✓ Write a final report
  - ✓ Prepare a poster
  - ✓ Present your senior design project at the EECS Open House on April 24<sup>th</sup>.
  - ✓ Aim to be the winner of the Spring 2015 poster competition

## **ABET Outcomes for CptS 421**

- a. An ability to <u>apply knowledge of computing and mathematics appropriate</u> <u>to the discipline</u>.
- b. An ability to <u>analyze a problem</u>, and <u>identify and define the computing</u> requirements appropriate to its solution
- c. An ability to <u>design</u>, <u>implement</u>, and <u>evaluate</u> a <u>computer-based system</u>, process, component, or program to meet desired needs
- d. An ability to function effectively on teams to accomplish a common goal
- e. An understanding of professional, ethical, legal, security and social issues and responsibilities
- f. An ability to <u>communicate effectively</u> with a range of audiences
- g. An ability to analyze the local and <u>global impact</u> of computing on individuals, organizations, and society
- h. Not applicable
- i. An ability to use current techniques, skills, and tools necessary for computing practice

## **ABET Outcomes for CptS 421 and CptS423**

- Team design project [a,b,c,d,e,g,i]
- Weekly oral progress evaluation of teams by instructor and industry mentors [d,e,f]
- Written reports on project description, solution approach, alpha prototype, beta prototype, test plans and results [a,b,d,f]
- Formal final presentation to instructor and industry mentors [d,e,f]
- Senior design poster and poster presentation judged by industry panel. [d,e,f]

#### **Please complete the survey**

#### **Course Information**

#### Homepage:

• The home page for this course is hosted at the WSU, EECS Socialcast platform.

https://eecs-wsu-edu.socialcast.com/



• The class syllabus is also available at <u>http://www.eecs.wsu.edu/~arslanay/CptS423/</u>

## **Course Information**

<u>Class Meeting Times</u>:

- TU,TH 13:25pm-14:40pm in EME 52.
- CptS 423 class will meet only once during the first lecture.
- The instructor will also meet with each individual team weekly. The team mentors will join these meeting through conference calls.
- Weekly meetings will start next week.

#### Weekly Meeting Locations:

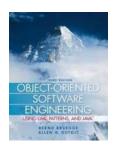
- EME 107 can be used by the CptS421 Senior Design teams.
- There will be some additional space in Sloan353 (TBA)
- Weekly meetings will take place in one of the following rooms:
  - EECS conference room (EME 102A),
  - Instructor's office (EME 102D),
  - CptS423 classroom (EME-52).

#### **Course Information**

#### Text Book & References:

There is no required textbook for CptS421. The recommended textbooks/references are:

- -"*Object Oriented Software Engineering Using UML, Patterns and Java*", 3rd Edition, by Bernd Bruegge and Allen H. Dutoit, Prentice Hall, 2010.
- ---- How We Test Software at Microsoft", by Alan Page, Ken Johnston, Bj Rollison, Microsoft Press, 2008.
- -IEEE Standards for Software Engineering
- -Any other book or reference specified by your mentor





## **CptS 423 Writing Assignments**

#### 1. Test Plans for Beta-Prototype

- Documents the approach ,scope, resources, and schedule of testing activities for the beta-prototype.
- Identifies the requirements and the components to be tested.
- 2. Test Case Specifications and Results
  - Provides test case specifications for the beta-prototype and reports the test results.

#### **3**. Final Report

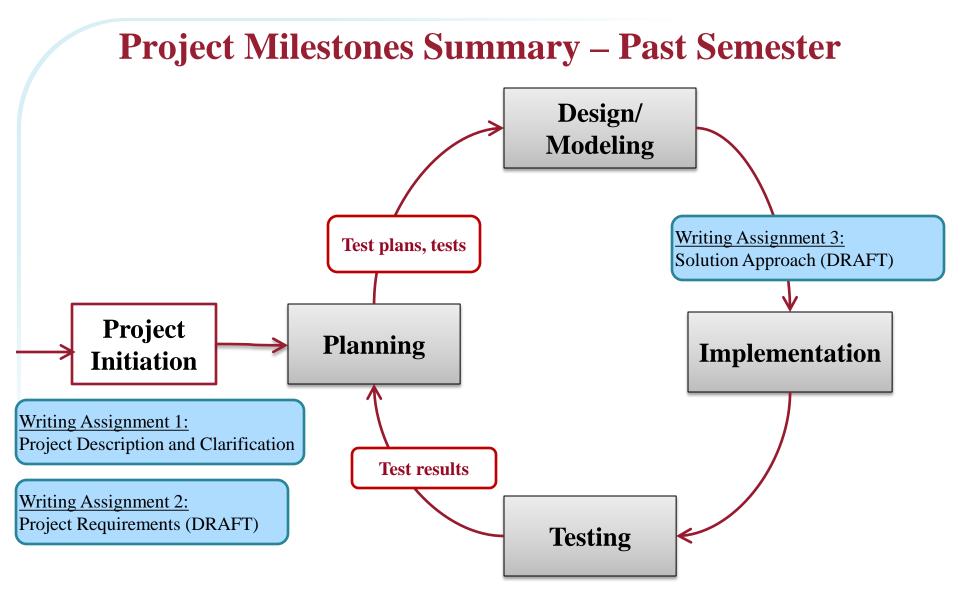
- Covers everything about your senior design project

#### **Senior Design Poster and Poster Presentation**

- CptS423 poster presentations will be at the annual EECS Open House on April 23<sup>rd</sup>, 2015
- Hundreds of practicing engineers attend the EECS Open House
- A team of judges from industry will evaluate all EECS senior design posters. This year the CS and EE posters will be evaluated separately by 2 judging panels.
- Winners of the CS poster competition will be announced in the evening at the EECS awards banquet
- Detailed guidelines on the poster preparation and poster session will be available on Socialcast.
- Your poster will mainly be evaluated based on the quality, content and design of your poster.
- A percentage of your poster grade will be based on your teams' performance during the poster presentation session. The instructor will evaluate and grade your presentations.

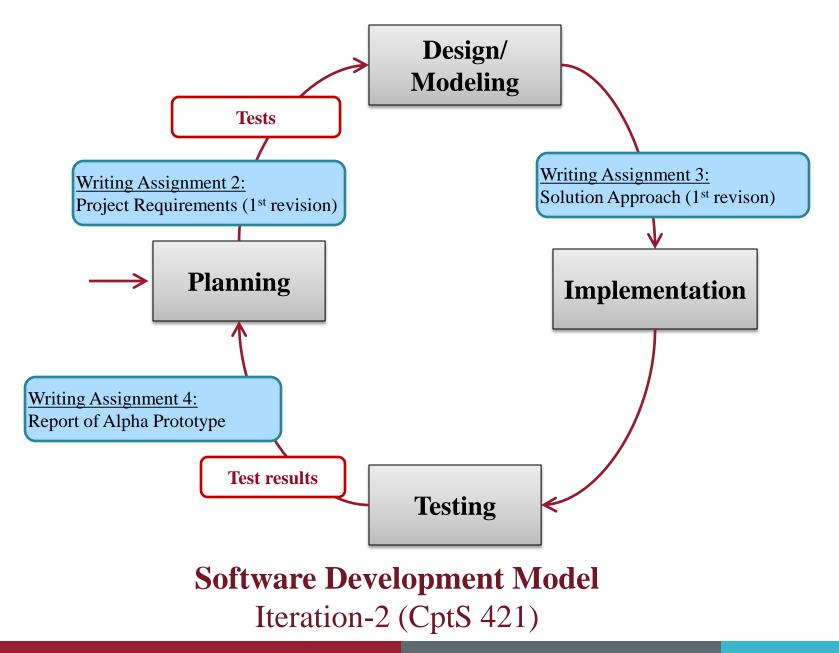
#### **CptS 423 Assignments – Tentative Deadlines**

Assignment Generic Name	Assignment Descriptor	Tentative Deadline	Average number of pages
Writing Assignment 1	Test Plans for Beta-Prototype	Feb 6 <sup>th</sup>	3 pages + appendices and images as needed
Writing Assignment 2	Solution Approach- 2nd Revision	Feb 20 <sup>th</sup>	5 pages + appendices and images as needed
Writing Assignment 3	Test Case Specifications and Results	March 9 <sup>th</sup>	6 pages + appendices and images as needed
Writing Assignment 4	Final Report	May 4 <sup>th</sup>	10 pages + appendices and images as needed
Presentation Assignment	Poster Presentation	April 23 <sup>rd</sup>	Power Point Poster

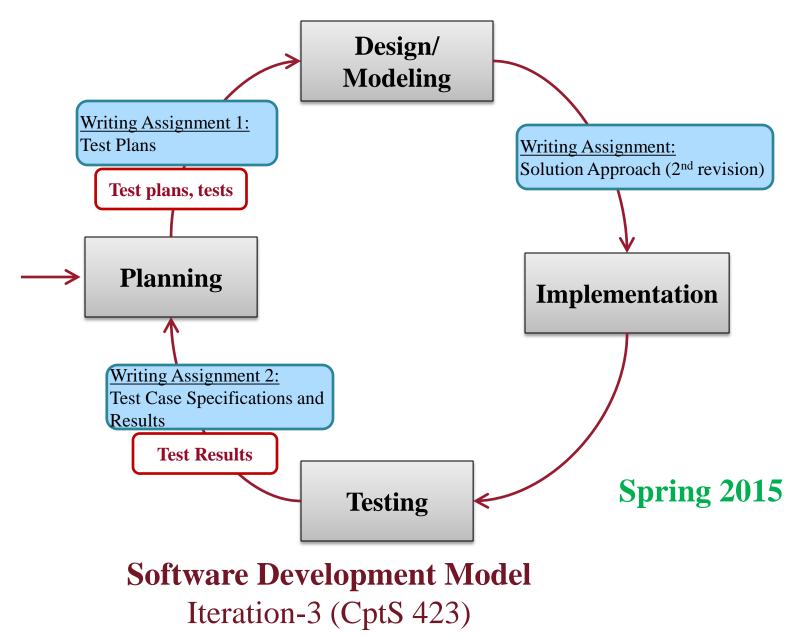


#### **Software Development Model** Iteration-1 (CptS 421)

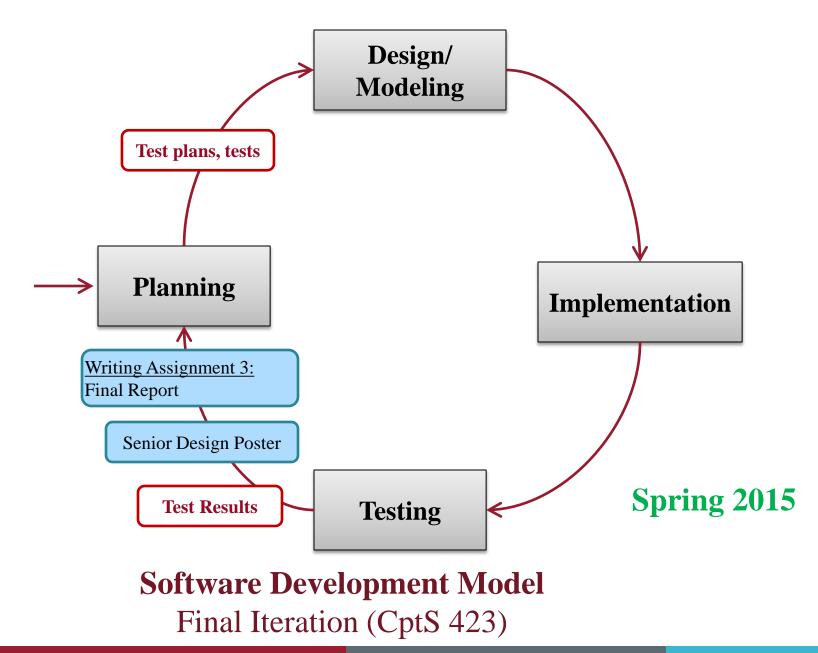
#### **Project Milestones Summary – Past Semester( cont.)**



#### **Project Milestones Summary**



#### **Project Milestones Summary**



## **Version Control**

- Each project team need to maintain their software on a repository where team members and the project mentor will have access to.
- You will maintain your software on EECS's GitHub server under organization "2013-fall-421-423-arslanay"

<u>https://github.eecs.wsu.edu/</u>

## **Weekly Progress Evaluations**

- Each team will meet once a week with the instructor and the project mentor, where all team members will report the progress for the past week and present the plan for the upcoming week.
- Each team member will prepare 1 or 2 slides summarizing the progress for the past week and the plan for the upcoming week.
- The team leaders should upload the slides onto Socialcast as a single file.
- The instructor will evaluate and grade the progress of the students based on their performance in weekly meetings and their Socialcast and GitHub activities.

#### **Weekly Progress Evaluations (cont.)**

- If a team member cannot attend the meeting due to a valid excuse, s/he should notify the instructor and report his/her progress on Socialcast.
- Skipping a meeting without notification would result in a score of "0" for that week's evaluation. Students with more than three unexcused absence in weekly meetings will receive a course grade of "F".

## Grading

• 1. <u>Writing</u> Assignment #1: Test Plans for Beta Prototype	10 % (Team Grade)
• 2 <u>Writing</u> Assignment #2: Solution Approach – 2 <sup>nd</sup> Revision	3 % (Team Grade)
• 2. <u>Writing</u> Assignment #3: Test Case Specifications and Results	15 % (Team Grade)
• 4. <u>Writing</u> Assignment #4: Final Report	25 % (Team Grade)
• 5. <u>Presentation</u> : Senior Design Poster and Poster Presentation	20% (Team Grade)
• 6. Weekly Progress Evaluations by the Instructor	15 % (Individual Grade)
• 7. Mentor Evaluations	12% (Individual Grade)

#### • Peer Grading:

- Each student will fill-in and submit a "peer evaluation" form.
- The assignment scores will be adjusted according to peer evaluations:
  adjusted assignment grade = team assignment grade \* percentage of contributions
- The instructor reserves the right to adjust the peer evaluation scores if the instructor and the mentor agree that the scores were prejudiced (either too high or too low).

#### **Grading Scale and Letter Grades**

- All CptS421 material will be graded based on a scale from 1 to 5.
- 5 means your work satisfies the expectations.
- Above 5 is to recognize exceptional work.
- Extra credit will be given up to 0.5 points

Total Score	Total Score	Letter
	Percentage	Grade
4.65-5.00	93% - 100%	А
4.50-4.65	90% - 93%	A-
4.30-4.50	86% - 90%	B+
4.15-4.30	83% - 86%	В
4.00-4.15	80% - 83%	B-
3.80-4.00	76% - 80%	C+
3.65-3.80	73% - 76%	С
3.50-3.65	70% - 73%	C-
3.30-3.50	66% - 70%	D+
3.00-3.30	60% - 66%	D
0.00-3.00	0% - 60%	F

#### **Student Work Load**

- CptS 421 is a 3-credit course.
- Student is expected to spend:

3hrs ("lectures") + 6hrs ("homework") = 9 hours per week

## **Weekly Meetings Schedule**

- Instructor's available times for weekly meetings are listed in the following google document.
  - <u>https://docs.google.com/spreadsheet/ccc?key=0AoaIbNbmlkOodGVXbTZse</u> <u>HI5ZDVSemNLMU5OYWVkM3c&usp=sharing#gid=0</u>
     OR
  - http://goo.gl/4JPGAh
- Each team should decide on <u>three</u> 1-hour meeting slots they prefer. Teams should contact their mentors and confirm their availability as well.
- List the slots that your team prefers in order of preference (most to least) in the above shared document (until Friday, Jan 16)
- Instructor will assign the meeting times according to teams' preferences.
- Instructor will arrange the meeting rooms and announce the final schedule by Monday Jan 19<sup>th</sup>.`

## **Socialcast & GitHub Activity Evaluations**

#### • Team dynamics

- —i.e., Do all team members participate with meaningful comments in Socialcast threads and GitHub issues?
- Frequency of Socialcast/GitHub interactions and GitHub commits
- Technical and professional content of Socialcast/GitHub interactions
- Response to instructor and prompts/posts

## **Upcoming Deadlines**

Friday, Jan16 <sup>th*</sup>	Decide on the preferred meeting slots and write them on the google document.
Jan19 <sup>th</sup> –Jan 23 <sup>th</sup>	Weekly meetings start
Friday, Feb 6 <sup>th*</sup>	Writing assignment-1 due
Friday, Feb 20 <sup>th*</sup>	Solution Approach- 2 <sup>nd</sup> revision due

\*Due 11:59pm , on the specified deadline.

## Looking back to Fall 2014...

- Best GitHub Repository : Team Wookie
  - https://github.eecs.wsu.edu/2014-fall-421-423-arslanay/Wookie
- Best Socialcast Page: Team Skywalker
  - <u>https://eecs-wsu-edu.socialcast.com/groups/111554-</u> 2014fallarslanay421423skywalker
- Best Weekly Presentations: Team Wookie
  - (add the link)

